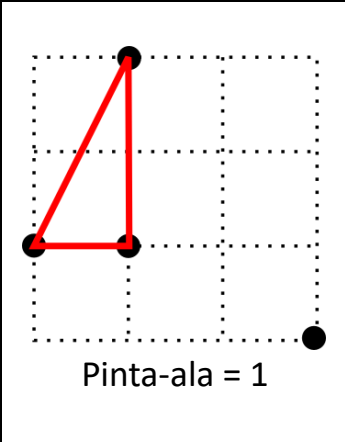
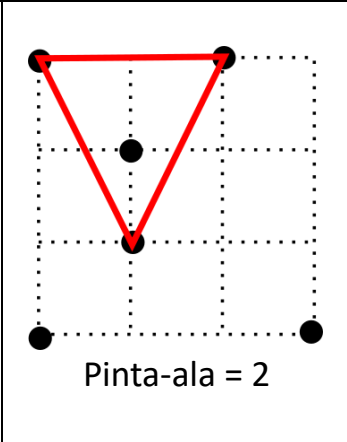
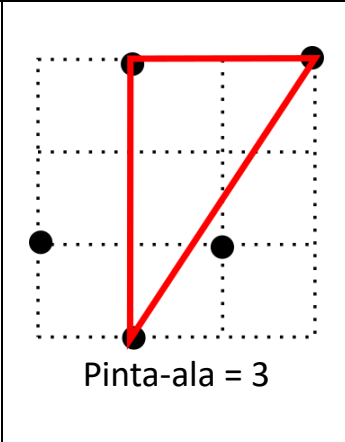
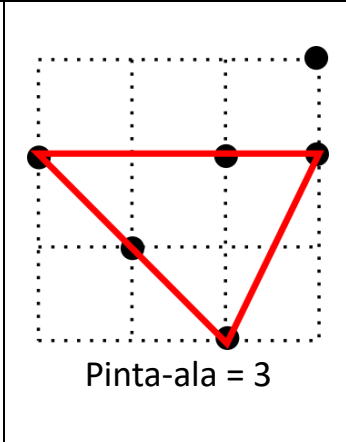
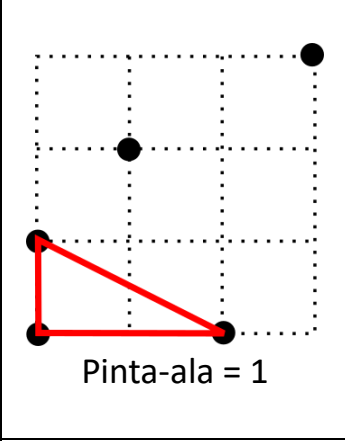
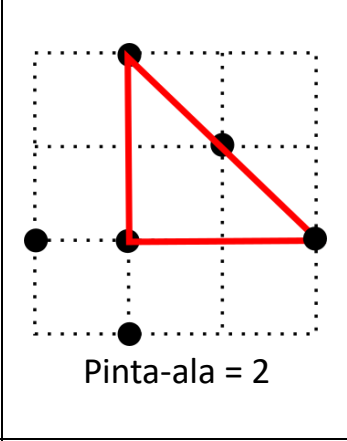
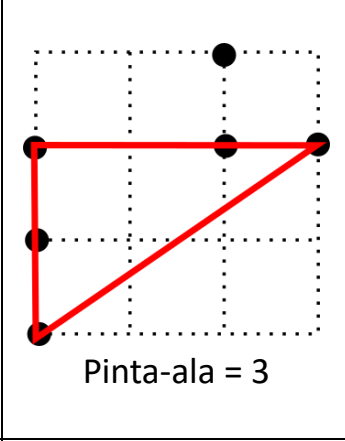
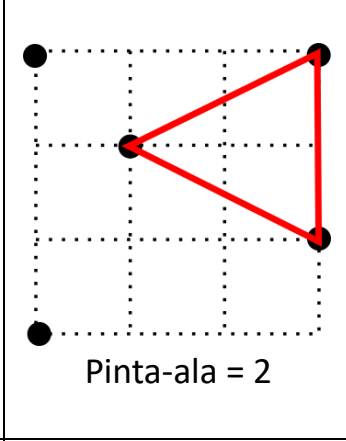
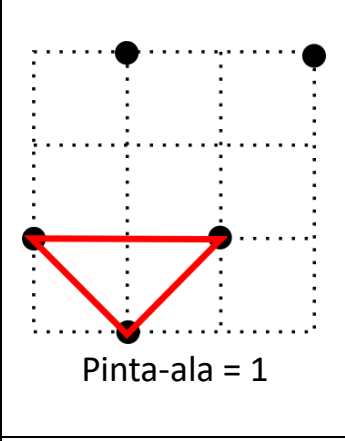
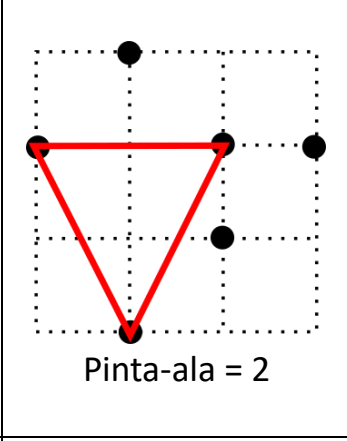
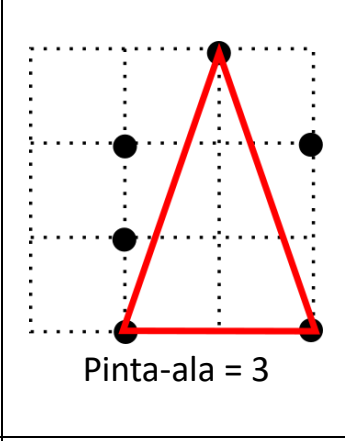
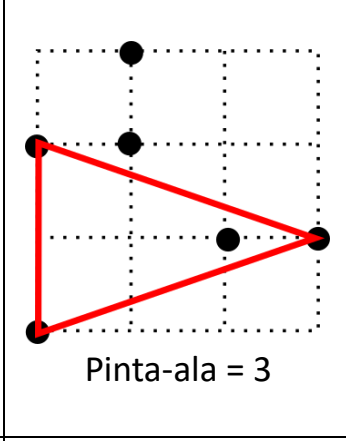
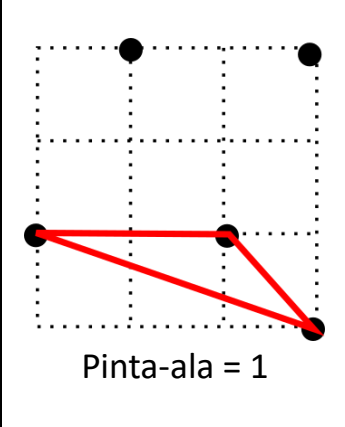
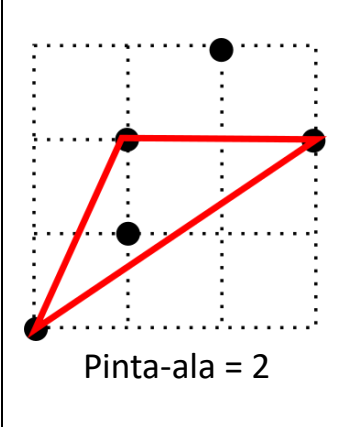
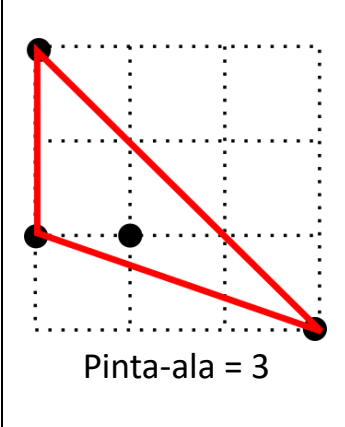
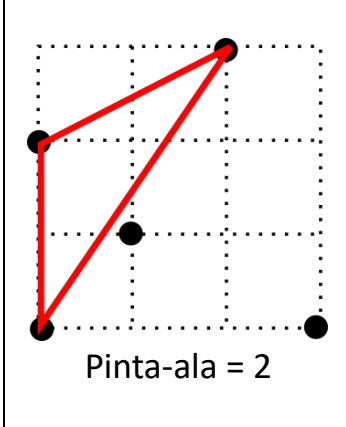
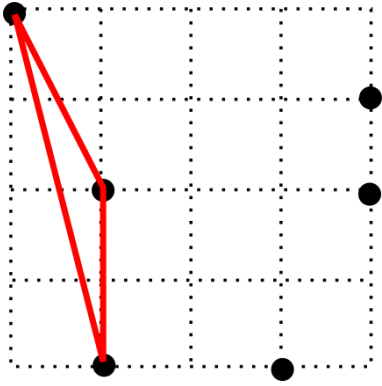


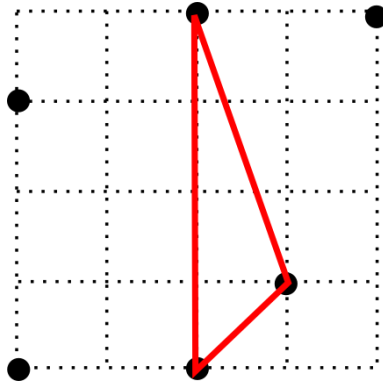
# SANKAKU PULMAT - RATKAISUT

Piirrä kolmen pisteen avulla kolmio niin, että kuviossa on pyydetty kolmion pinta-ala. Saat käyttää piirtämisessä vain ruudukkoon merkittyä kolmea pistettä.

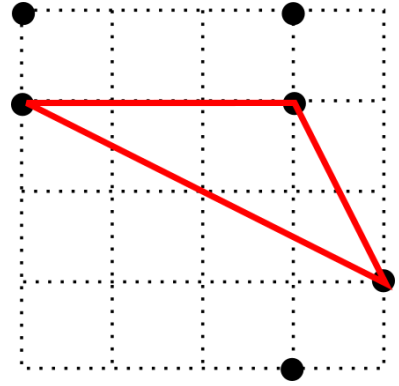
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 <p>Pinta-ala = 1</p>	 <p>Pinta-ala = 2</p>	 <p>Pinta-ala = 3</p>	 <p>Pinta-ala = 2</p>
 <p>Pinta-ala = 1</p>	 <p>Pinta-ala = 2</p>	 <p>Pinta-ala = 3</p>	 <p>Pinta-ala = 3</p>
 <p>Pinta-ala = 1</p>	 <p>Pinta-ala = 2</p>	 <p>Pinta-ala = 3</p>	 <p>Pinta-ala = 2</p>



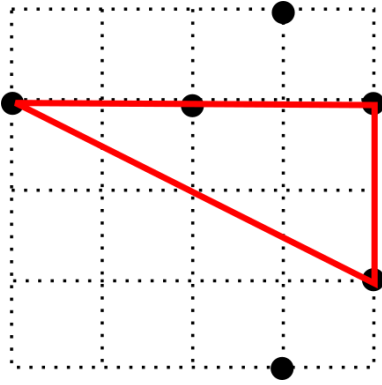
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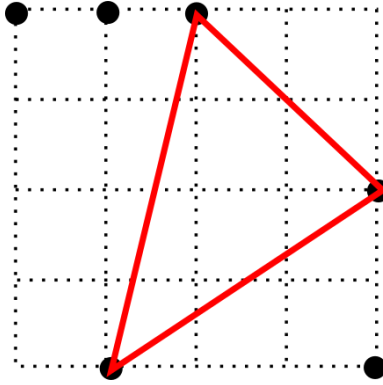
Pinta-ala = 2



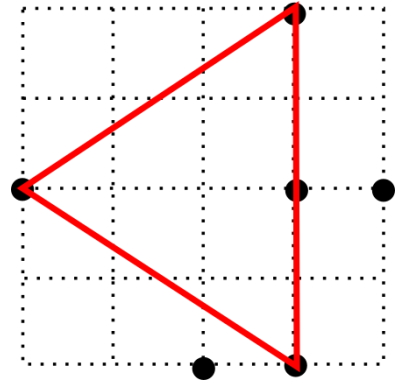
Pinta-ala = 3



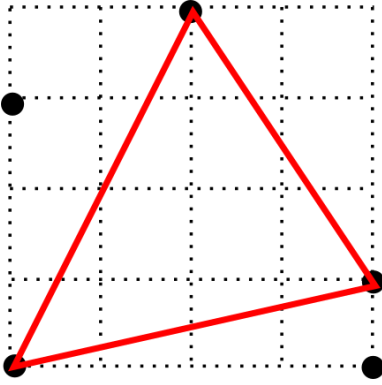
Pinta-ala = 4



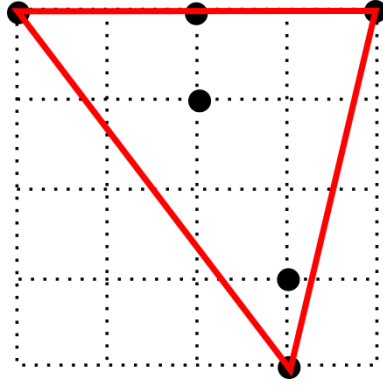
Pinta-ala = 5



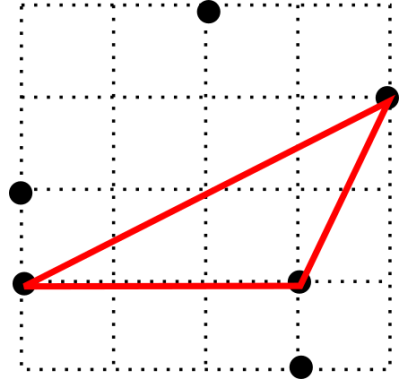
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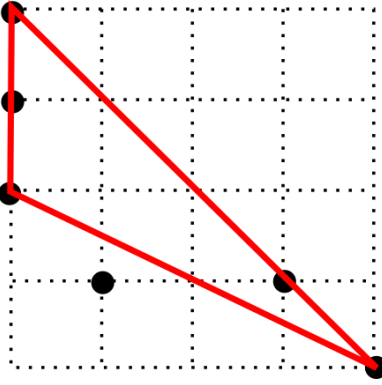
Pinta-ala = 7



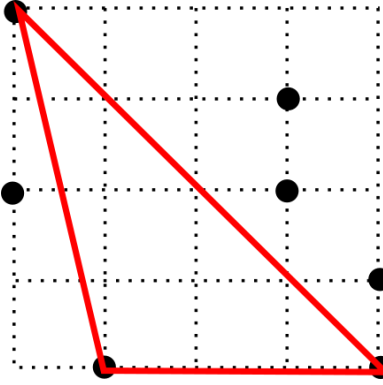
Pinta-ala = 8



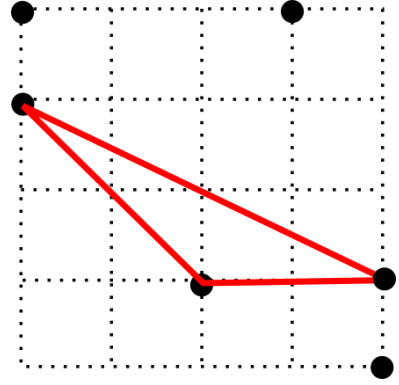
Pinta-ala = 3



Pinta-ala = 4



Pinta-ala = 6



Pinta-ala = 2